

The Ultimate Electronic Puzzle.[™]

Version 2.0

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System Requirements	JIGSAW! requires an Apple IIGS with a minimum of 512K. Printers supported in- clude ImageWriter I & II. RGB monitor is highly rec- ommended. One 3.5" drive is required, and two are rec- ommended. Sounds are available only on machines with a minimum of 768K.

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FILE

Open -

Select this item to open a new puzzle. JIGSAW! can open any picture saved in binary or screen format.

Close -

Same function as close box, discards current puzzle.

Choose Printer -

This command brings up the dialog box that enables you to choose a printer. Your System Disk User's Guide has more information.

Page Setup -

You can set the page size, image size and orientation with this menu selection.

Print -

Prints picture exactly as it appears on the screen (i.e. If it is scrambled, it will print scrambled). Make sure that your printer is hooked up properly.

Quit -

Exits the program.

PUZZLES

Restore -

This selection will load a previously saved puzzle.

Save -

This option saves a puzzle in progress. Note: Only one puzzle can be saved at a time.

Restart -

Start again using the same puzzle. Reset level.



MENU COMMANDS

See Picture -

You can see a completed puzzle with *See Picture* - however, 10 seconds will be added to your elapsed time score every time you use this option.

Show High Scores -Displays the current high scores per difficulty level.

LEVEL







60 pieces -The ultimate challenge level, for true JIGSAW! puzzle fans.

40 pieces -The standard level. JIGSAW! will be fun and difficult at this level.

15 pieces -Use this level to get acquainted with JIGSAW!.

8 pieces -Easiest. This level is perfect for teaching children how to point & click.

GOODIES

Sound on -

You'll get an audio feedback every time you put a piece into the right place.

Sound off -Challenge yourself by turning the audio hint off!

Hard Way -

Try this option for a real mindbender. Hard Way causes the **next** picture you open to come up pre-scrambled. See Picture is disabled also. This means that



you won't know what the picture looks like until you finish putting it together!

Erase Records -When you want to erase all high scores, select this option.

MAKING MORE PUZZLES

PaintWorks Gold™

Paintworks files saved in *paint* format are easily used. Simply choose them as you would any other puzzle.

DeluxePaint II™

Any pictures saved in Deluxe-Paint can be loaded directly into JIGSAW!

Other Products

Many popular products, like ComputerEyes, have the ability to save the screen image. JIG-SAW! will load any binary, paint, Dpaint, or screen format file. There are also public domain and shareware programs available that capture the screen. These are usually available from your local user's group. Please be sure to pay any shareware fee!

Images

Can be opened by other programs for modification and use just insert the image disk (make a backup!), and open it as any other file.

* Third Party products are the trademarks of their respective companies.



Reboot your computer	Turn on your computer. Insert your JIGSAW! program disk in drive 1, then press the Open- Apple, control, and reset keys (the large left facing arrow) at the same time. JIGSAW! will auto-boot.
Set the level	From LEVEL menu, select 8 PIECES.
Insert image disk	Eject the program disk and insert the image disk. Two drive users may simply insert the im- age disk into drive 2.
Open "ABC"	Pull down the <i>FILE</i> menu, and select <i>OPEN</i> . Click on the <i>DRIVE</i> button. Select and <i>Open</i> "ABC." ABC will appear on your screen.
Scramble "ABC"	Click anywhere on the picture. The screen will scram- ble, and the timer in the upper right hand corner will automati- cally start.
Move a piece	Click on any piece. Don't drag! Notice that it flashes. Point any- where else and click again. Note that the first piece and second piece exchanged places. This is the fundamental move of JIG- SAW! If you made a correct move, you'll hear a "Bing!". This is the audio hint. It lets you know that a piece has been moved to the correct location.
Keep moving pieces	Select another piece and move it. This time, guess where it should go, and click there.

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See Picture	Select See Picture from the PUZZLE menu. This will show the complete picture, if you need a visual hint. See Picture penalizes you by adding 10 seconds to your score every time you look at the complete picture.
Finish "ABC"	Keep moving pieces until you've finished. Use <i>See Picture</i> if you need help.
Your score	Jigsaw! will give you a congratu- latory message. Notice that time was added to your score for eve- ry time you used <i>See Picture</i> . This is followed by a report of the high scores. If you've set a high score, you'll hear a fanfare. Enter your name to record what a good player you are!
The "Key" piece	It's a good idea to use a "key" piece to start your puzzle. Look for a prominent feature. Find the corresponding puzzle piece. Put that piece into the right place first - using the audio hint or <i>See Picture</i> - then build your puzzle from that piece. Like a building block, you'll find it easi- er to start this way. Look for a piece that's next to it, and go from there!
Resetting the level	Occasionally, you'll find that the puzzle is too difficult to do at the current level. Change the level, and select <i>Restart</i> to start over at the new level.



HINTS FOR FASTER TIMES

Sound On	Although <i>See Picture</i> provides the best hint, sometimes all you need is an idea of where a single piece should go. Use <i>Sound On</i> to tell you when you've moved a piece to the correct place. Remember that using <i>See Picture</i> adds to your elapsed time!
Before you start	The timer doesn't start until you click on the picture. You should try to memorize as many key fea- tures as possible. Don't worry, you'll get better the more you play JIGSAW!
Percent Complete	On occasion, you may think that you've finished a puzzle, but the timer will keep on going. The <i>per- cent complete</i> display on the title bar will tell you how close you are. You may need to use <i>See Pic- ture</i> . Find pieces that may be subtly different. Swap pieces that look alike. Remember - puzzles are

tricky!



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HELP	If you're having trouble using JIGSAW!, please call our techni- cal support hotline at (415) 546- 1866. We'll be glad to help. Please call 9am-5pm Pacific Standard Time.
User Groups	If you need help in learning how to use your IIGS, Apple will be happy to steer you to the near- est user's group. The number is 1-800-538-9696 ext. 500.
Hard disks	JIGSAW! can easily be installed on a hard disk. Simply drag the JIGSAW! icon to the hard disk. The original disk must be in drive 1. The program will run from your hard disk.

MORE PUZZLES!

Titles include: FINE ART NATURE'S CREATIONS EARLY LEARNING FAMOUS PLACES DINOSAURS!

...and more! Check your local dealer, or call us for more information or ideas on what images you'd like to see.

Did you create a great picture for use with JIGSAW!?

Images submitted to Britannica Software and chosen for publication will win \$100. Submit images on disk to :

My Own Puzzle Britannica Software 345 Fourth Street San Francisco, CA 94107

*include stamped, self addressed envelope if you'd like us return your submission. Britannica Software is not responsible for lost or misplaced submissions. Images chosen for publication become property of Britannica Software. Write us at the above address for rules.

