

STREET SPORTS SOCCER

Command Card for the Apple IIGS

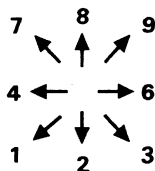
Read the Street Sports Soccer instruction manual for loading and general game-play instructions. Read this command card for keyboard controls and variations from the manual for the Apple IIGS version of the game. A single player can use either keyboard or joystick controls. With two players, player 1 uses joystick controls and player 2 uses keyboard controls.

Once the game loads, you'll be able to select your game options. The player using the keyboard highlights options by pressing the 4 key (to move left) or the 6 key (to move right), and selects the highlighted option by pressing the Shift key. (The Arrow keys may also be used to highlight an option.)

- If you select joystick controls, you will have the choice of playing against either a friend or the computer. If you did not select joystick controls, you will automatically be using the keyboard against the computer.
- When you are playing against the computer, your team will be Red. In a two-player game, the player using the joystick will control the Red team while the player using the keyboard will control the Blue team.
- When teams are selected, you have the option of saving them to disk. To save your teams you must choose which existing teams will be replaced on the disk.

Keyboard Commands

Press the keys shown in the diagram in place of joystick moves. (The arrows in the diagram indicate joystick moves.)



Spacebar or Shift key = fire button

Defensive Moves

Steal the ball by running to meet your opponent head-on. Press either **Shift** or **Spacebar** to block a pass or shot with keyboard controls.

Offensive Moves

When an opponent is running to meet you head-on, swerve out of the way to avoid losing the ball. With keyboard controls, pass the ball to a teammate by pressing either **Shift** or **Spacebar** while standing still or running. To shoot a goal, face the goal and press either **Shift** or **Spacebar**. To kick the ball, first press one of the direction keys, release it, then quickly press **Shift** or **Spacebar**.

End of Game

When the game is over, you can choose to play again. With keyboard controls, highlight **Yes** and press **Spacebar** if you want to play again with the same teams. Highlight **No** and press **Spacebar** if you want to reselect your game options. Press **Esc** at any time to end the game.

Computerist, V6.2, p.27
**Ilg's Software for...*

Living Proof
Street Sports Soccer
Epyx IIGS

■ Requirements

☐ 512K Apple IIgs
☐ 3 1/4" disk copier
☐ 3 1/4" disk editor

Yes - if works

Street Sports Soccer (SSS) from Epyx lets you play soccer in a street type of environment. You can choose from 9 different plays and save up to 5 team sets.

Like other Ilgs releases from Epyx, SSS uses nibble counting on tracks \$20 and \$21. The routine starts on block \$24 at byte \$3C and continues through \$D2, the fail routine is at \$D3-DD, and the values to check against are stored at \$DE-E9. There is a single call to the nibble counting routine at byte \$000 of block \$24. Now that you know where everything is, I'll show you how to crack SSS:

☐ 1 Copy your original SSS game disk.
☒ 2 Make the following edits to the copy.

Block Byte(s) From To

\$24	\$00	20 3C 20	EA EA EA
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